

SPEKKENS' TOY MODEL AND GALOIS FIELD QUANTUM MECHANICS OVER F_5

Tatsu Takeuchi, Virginia Tech

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Acknowledgments:

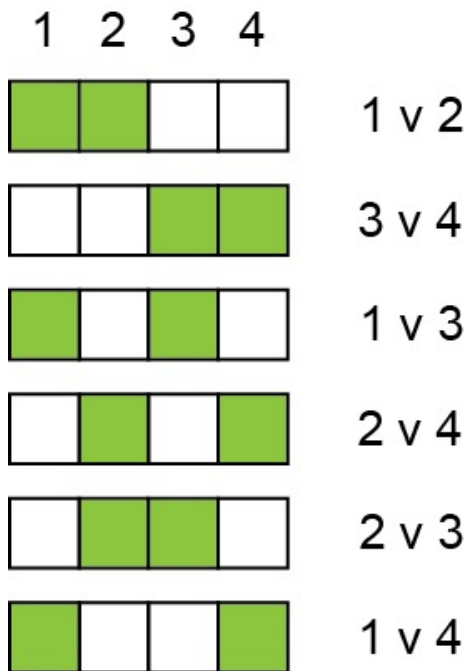
- This talk is based on some work I did in 2018-2019 in collaboration with Djordje and **Lay Nam**.
- We were starting discussions on a longer paper in 2020 when **Lay Nam** left us.
- The problem was left on the back burner until now.
- Hope to finish this soon. I welcome new collaborators.

Spekkens' Toy Model

- Robert W. Spekkens
“Evidence for the epistemic view of quantum states: A toy theory”
Phys. Rev. A 75, 032110 (2007)
- Question: are quantum states **ontic** (represent reality itself) or **epistemic** (represent our (incomplete) knowledge about reality)?
- Spekkens' toy model assumes the existence of an ontic reality underlying the epistemic “quantum” states
- **“Knowledge Balance Principle”** :
If the ontic state of a system requires $2N$ bits of information to specify, the maximum knowledge one can have about the system at any time is N bits.

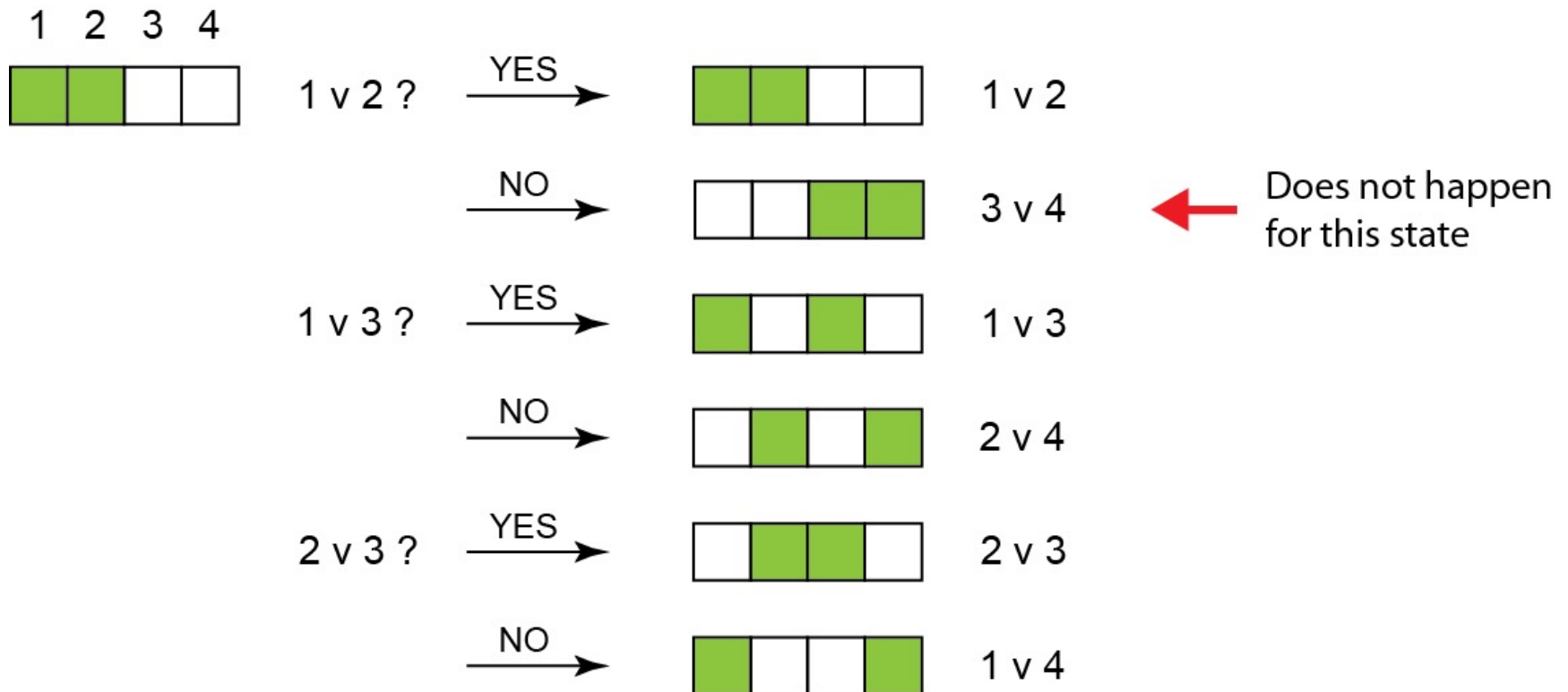
Spekkens' Elementary System

- 2 bit system = 4 ontic states
- Maximum knowledge about the system can only be 1 bit
→ 6 possible epistemic states

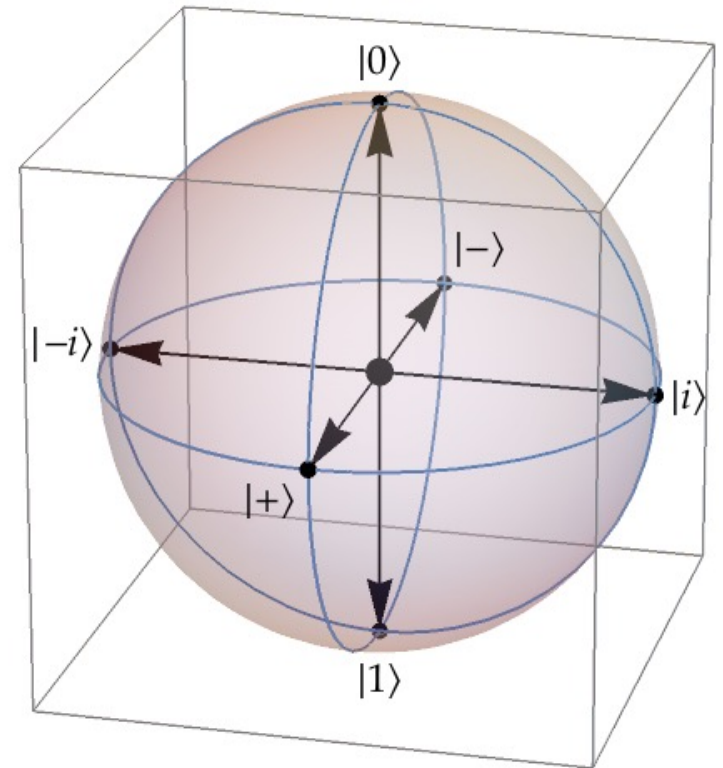
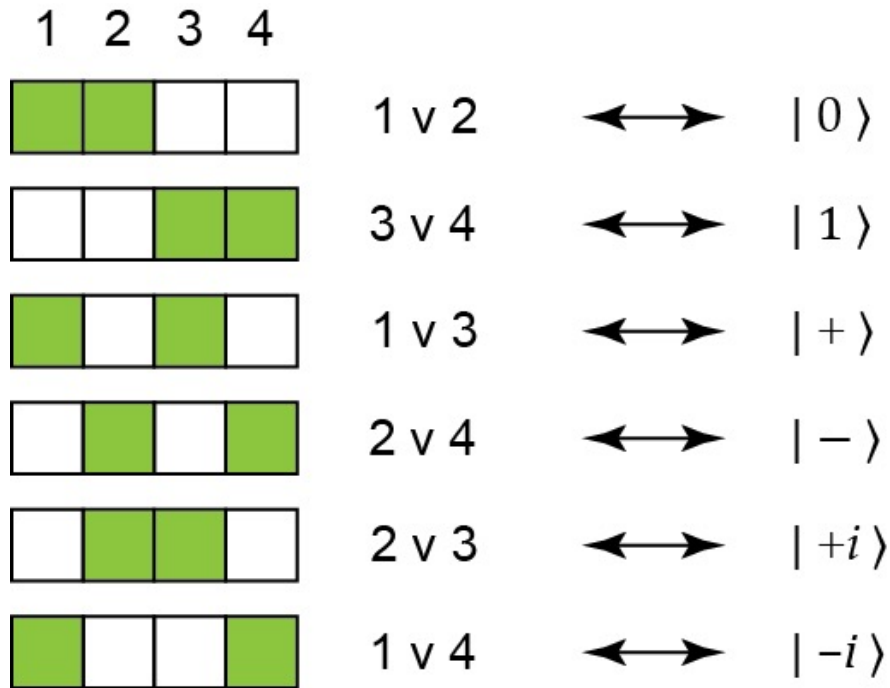


Measurement in Spekkens' Model

- A “measurement” may or may not knock the ontic state into a new state
- The epistemic state “collapses” onto the “measurement” outcome



Correspondence to Spin $\frac{1}{2}$ States

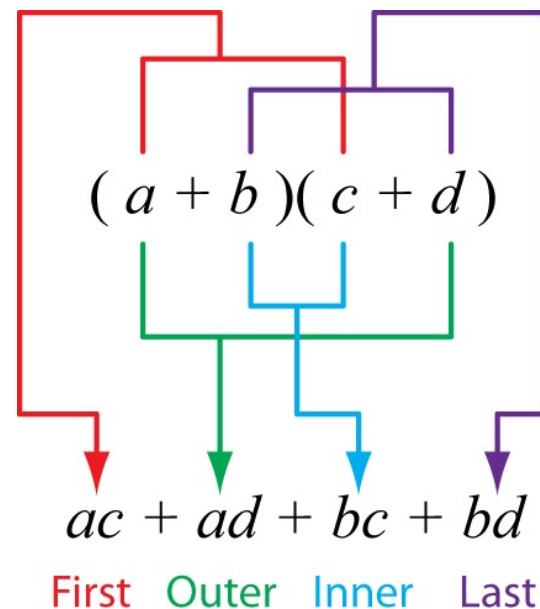


Coherent Superpositions

- Superpositions (FOIL sums) are defined between epistemic states with disjoint ontic support:

$(a \vee b) +_1 (c \vee d) = a \vee c$	first
$(a \vee b) +_2 (c \vee d) = b \vee d$	last
$(a \vee b) +_3 (c \vee d) = b \vee c$	inner
$(a \vee b) +_4 (c \vee d) = a \vee d$	outer

a, b, c, d are all distinct



Example 1 😊

- FOIL sums of $(1 \vee 2)$ and $(3 \vee 4)$:

$$(1 \vee 2)_{+1} (3 \vee 4) = 1 \vee 3 \quad \Leftrightarrow \quad \frac{1}{\sqrt{2}} (|0\rangle + |1\rangle) = |+\rangle$$

$$(1 \vee 2)_{+2} (3 \vee 4) = 2 \vee 4 \quad \Leftrightarrow \quad \frac{1}{\sqrt{2}} (|0\rangle - |1\rangle) = |-\rangle$$

$$(1 \vee 2)_{+3} (3 \vee 4) = 2 \vee 3 \quad \Leftrightarrow \quad \frac{1}{\sqrt{2}} (|0\rangle + i|1\rangle) = |+i\rangle$$

$$(1 \vee 2)_{+4} (3 \vee 4) = 1 \vee 4 \quad \Leftrightarrow \quad \frac{1}{\sqrt{2}} (|0\rangle - i|1\rangle) = |-i\rangle$$

Example 2 ☺

- FOIL sums of $(2v3)$ and $(1v4)$:

$$\begin{aligned}(2v3) +_1 (1v4) &= (2v1) && \leftrightarrow \frac{1}{\sqrt{2}} (|+i\rangle + |-i\rangle) = |0\rangle \\(2v3) +_2 (1v4) &= (3v4) && \leftrightarrow \frac{1}{\sqrt{2}} (|+i\rangle - |-i\rangle) = |1\rangle \\(2v3) +_3 (1v4) &= (3v1) && \leftrightarrow \frac{1}{\sqrt{2}} (|+i\rangle + i|-i\rangle) = e^{\frac{i\pi}{4}} |+\rangle \\(2v3) +_4 (1v4) &= (2v4) && \leftrightarrow \frac{1}{\sqrt{2}} (|+i\rangle - i|-i\rangle) = e^{-\frac{i\pi}{4}} |-\rangle\end{aligned}$$

Example 3 ☹️

- FOIL sums of (1v3) and (2v4) :

$$(1v3) +_1 (2 v 4) = (1 v 2) \quad \Leftrightarrow \quad \frac{1}{\sqrt{2}} (|+\rangle + |-\rangle) = |0\rangle$$

$$(1v3) +_2 (2 v 4) = (3 v 4) \quad \Leftrightarrow \quad \frac{1}{\sqrt{2}} (|+\rangle - |-\rangle) = |1\rangle$$

$$(1v3) +_3 (2 v 4) = (3 v 2) \quad \Leftrightarrow \quad \frac{1}{\sqrt{2}} (|+\rangle + i|-\rangle) = e^{\frac{i\pi}{4}} |-i\rangle$$

$$(1v3) +_4 (2 v 4) = (1 v 4) \quad \Leftrightarrow \quad \frac{1}{\sqrt{2}} (|+\rangle - i|-\rangle) = e^{-\frac{i\pi}{4}} |+i\rangle$$

- Changing the ordering of the ontic state labels will also change the sums ☹️

Problems:

1. Sums depend on the ordering of the ontic labels of the epistemic states (flipping of the labels cannot be identified with phase change)
2. Superposition of states with un-disjoint ontic support are not defined
3. Without a vector space (sums of arbitrary pairs of vectors are well-defined), how can **multi-particle states** be defined without anything to tensor?

Can we make the model more “quantum?”

- Can **Spekkens’ toy model** be mapped onto a **linear vector space** in which the superposition of arbitrary states is well defined?
- Yes, use a vector space over **Galois Fields!**
 - L. N. Chang, Z. Lewis, D. Minic, and T. Takeuchi
"Galois Field Quantum Mechanics"
[Mod. Phys. Lett. B 27 \(2013\) 1350064](#)
 - L. N. Chang, Z. Lewis, D. Minic, and T. Takeuchi
"Spin and Rotations in Galois Field Quantum Mechanics"
[Journal of Physics A: Math. Theor. 46 \(2013\) 065304](#)
 - L. N. Chang, Z. Lewis, D. Minic, and T. Takeuchi
"Biorthogonal Quantum Mechanics: Super-Quantum Correlations and Expectation Values without Definite Probabilities"
[Journal of Physics A: Math. Theor. 46 \(2013\) 485306](#)
 - L. N. Chang, Z. Lewis, D. Minic, and T. Takeuchi
"Quantum F_{un} : The $q=1$ Limit of Galois Field Quantum Mechanics, Projective Geometry, and the Field with One Element"
[Journal of Physics A: Math. Theor. 47 \(2014\) 405304](#)

What are Galois Fields?

- Examples:

$$F_2 = \{\underline{0}, \underline{1}\}$$

$$F_3 = \{\underline{0}, \underline{1}, \underline{2}\}$$

$$F_4 = F_2[\underline{\omega}] = \{\underline{0}, \underline{1}, \underline{\omega}, \underline{\omega}^2\}, \quad \underline{1} + \underline{\omega} + \underline{\omega}^2 = \underline{0}$$

$$F_5 = \{\underline{0}, \underline{1}, \underline{2}, \underline{3}, \underline{4}\}$$

$$F_7 = \{\underline{0}, \underline{1}, \underline{2}, \underline{3}, \underline{4}, \underline{5}, \underline{6}\}$$

$$F_8 = F_2[\underline{\varepsilon}] = \{\underline{0}, \underline{1}, \underline{\varepsilon}, \underline{1} + \underline{\varepsilon}, \underline{\varepsilon}^2, \underline{1} + \underline{\varepsilon}^2, \underline{\varepsilon} + \underline{\varepsilon}^2, \underline{1} + \underline{\varepsilon} + \underline{\varepsilon}^2\}, \quad \underline{1} + \underline{\varepsilon} + \underline{\varepsilon}^3 = \underline{0}$$

$$F_9 = F_3[\underline{i}] = \{\underline{0}, \underline{1}, \underline{2}, \underline{i}, \underline{2i}, \underline{1} + \underline{i}, \underline{1} + \underline{2i}, \underline{2} + \underline{i}, \underline{2} + \underline{2i}\}, \quad \underline{1} + \underline{i}^2 = \underline{0}$$

- F_q where $q = p^n$, p prime, $n \in \mathbb{N}$
- Addition and multiplication defined modulo p

The Galois Field F_5

- $F_5 = \{ \underline{0}, \underline{1}, \underline{2}, \underline{3}, \underline{4} \} = \{ \underline{0}, \underline{1}, \underline{2}, -\underline{2}, -\underline{1} \}$

+	<u>0</u>	<u>1</u>	<u>2</u>	<u>-2</u>	<u>-1</u>
<u>0</u>	<u>0</u>	<u>1</u>	<u>2</u>	<u>-2</u>	<u>-1</u>
<u>1</u>	<u>1</u>	<u>2</u>	<u>-2</u>	<u>-1</u>	<u>0</u>
<u>2</u>	<u>2</u>	<u>-2</u>	<u>-1</u>	<u>0</u>	<u>1</u>
<u>-2</u>	<u>-2</u>	<u>-1</u>	<u>0</u>	<u>1</u>	<u>2</u>
<u>-1</u>	<u>-1</u>	<u>0</u>	<u>1</u>	<u>2</u>	<u>-2</u>

×	<u>0</u>	<u>1</u>	<u>2</u>	<u>-2</u>	<u>-1</u>
<u>0</u>	<u>0</u>	<u>0</u>	<u>0</u>	<u>0</u>	<u>0</u>
<u>1</u>	<u>0</u>	<u>1</u>	<u>2</u>	<u>-2</u>	<u>-1</u>
<u>2</u>	<u>0</u>	<u>2</u>	<u>-1</u>	<u>1</u>	<u>-2</u>
<u>-2</u>	<u>0</u>	<u>-2</u>	<u>1</u>	<u>-1</u>	<u>2</u>
<u>-1</u>	<u>0</u>	<u>-1</u>	<u>-2</u>	<u>2</u>	<u>1</u>

- Note that $(\pm\underline{2})^2 = -\underline{1} \rightarrow \pm\underline{2}$ correspond to $\pm i$
- No square root of $\underline{2}$.

2D vector space over F_5

- Six non-zero inequivalent states:

$$|A\rangle = \begin{bmatrix} \underline{1} \\ \underline{0} \end{bmatrix}, \quad |C\rangle = \begin{bmatrix} \underline{1} \\ \underline{1} \end{bmatrix}, \quad |E\rangle = \begin{bmatrix} \underline{1} \\ \underline{2} \end{bmatrix}$$

$$|B\rangle = \begin{bmatrix} \underline{0} \\ \underline{1} \end{bmatrix}, \quad |D\rangle = \begin{bmatrix} \underline{1} \\ \underline{-1} \end{bmatrix}, \quad |F\rangle = \begin{bmatrix} \underline{1} \\ \underline{-2} \end{bmatrix}$$

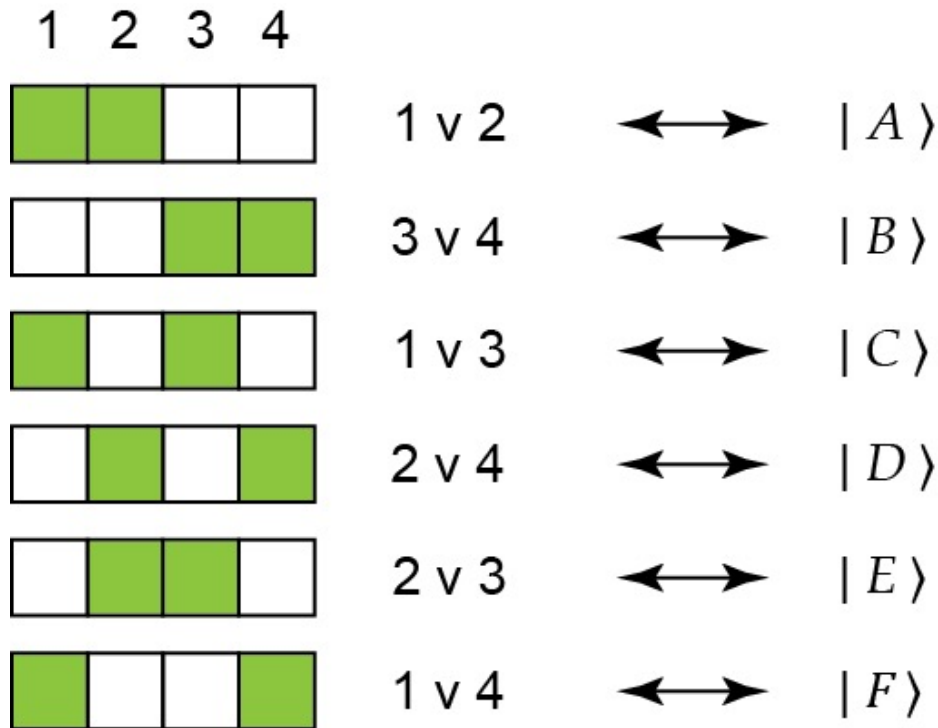
- cf.

$$|0\rangle = \begin{bmatrix} 1 \\ 0 \end{bmatrix}, \quad |+\rangle = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ 1 \end{bmatrix}, \quad |+i\rangle = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ i \end{bmatrix},$$

$$|1\rangle = \begin{bmatrix} 0 \\ 1 \end{bmatrix}, \quad |-\rangle = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ -1 \end{bmatrix}, \quad |-i\rangle = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ -i \end{bmatrix}$$

Correspondence to Spekkens

- Spekkens' elementary system can be endowed with a full linear structure via the correspondence



Superpositions in Spekkens' model

- In addition to

$$(1 \vee 2) +_1 (3 \vee 4) = (1 \vee 3) \quad \Leftrightarrow \quad |A\rangle + |B\rangle = |C\rangle$$

$$(1 \vee 2) +_2 (3 \vee 4) = (2 \vee 4) \quad \Leftrightarrow \quad |A\rangle - |B\rangle = |D\rangle$$

$$(1 \vee 2) +_3 (3 \vee 4) = (2 \vee 3) \quad \Leftrightarrow \quad |A\rangle + \underline{2}|B\rangle = |E\rangle$$

$$(1 \vee 2) +_4 (3 \vee 4) = (1 \vee 4) \quad \Leftrightarrow \quad |A\rangle - \underline{2}|B\rangle = |F\rangle$$

we have

$$(1 \vee 2) +_1 (1 \vee 3) = (1 \vee 4) \quad \Leftrightarrow \quad |A\rangle + |C\rangle = \underline{2}|F\rangle$$

$$(1 \vee 2) +_2 (1 \vee 3) = (3 \vee 4) \quad \Leftrightarrow \quad |A\rangle - |C\rangle = -|B\rangle$$

$$(1 \vee 2) +_3 (1 \vee 3) = (2 \vee 4) \quad \Leftrightarrow \quad |A\rangle + \underline{2}|C\rangle = -\underline{2}|D\rangle$$

$$(1 \vee 2) +_4 (1 \vee 3) = (2 \vee 3) \quad \Leftrightarrow \quad |A\rangle - \underline{2}|C\rangle = -|E\rangle$$

etc.

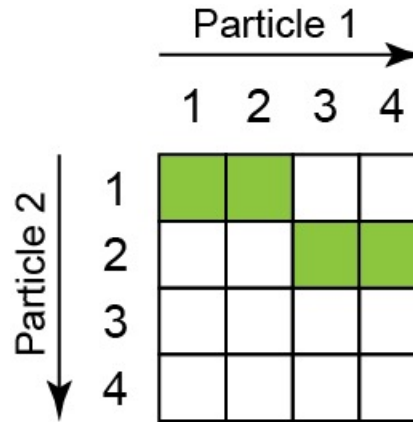
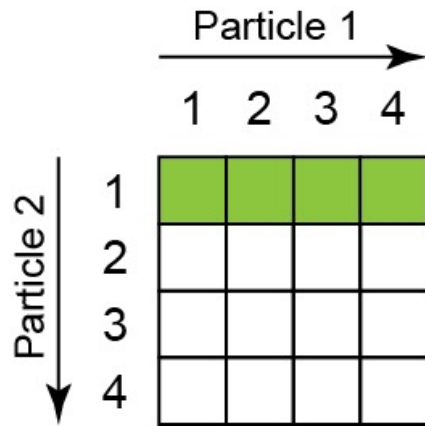
Multiparticle states and Entanglement

- A vector space description of the system will allow us to construct multiparticle states via **tensoring**
- $F_5^2 \otimes F_5^2 = F_5^4$ has $(5^4 - 1)/4 = 156$ inequivalent states of which $6^2 = 36$ are **product states** and $156 - 36 = 120$ are **entangled states**
- How are multiparticle states and entanglement treated in Spekkens' model?

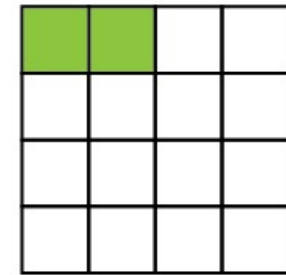
2-particle states in Spekkens' model

- A pair of elementary systems in Spekkens' model will have $2^4=16$ ontic states
- The **Knowledge Balance Principle** demands not only that **2 bits** of information is all that can be known about the combined system, but that only **1 bit** of information can be known for each subsystem
- This principle must be maintained after successive measurements

Examples of Disallowed States

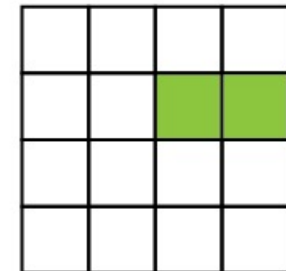


YES →



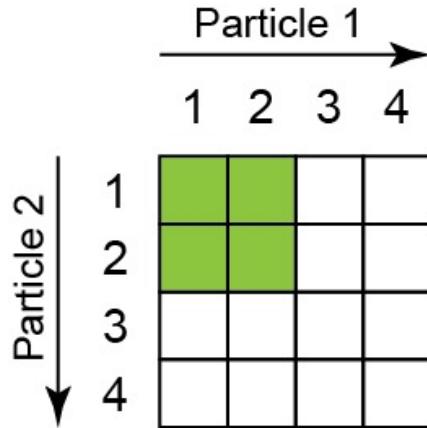
$(1 \vee 2)_1 ?$

NO →

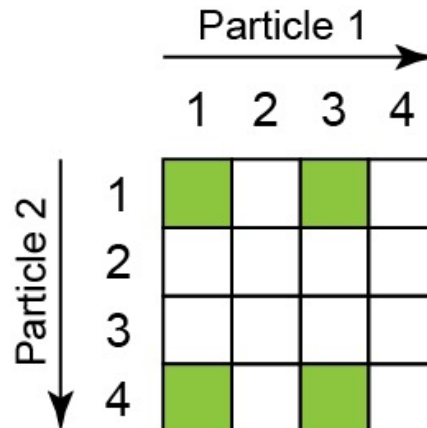


Allowed States 1 : Product States

- There are $6^2 = 36$ product states, e.g.



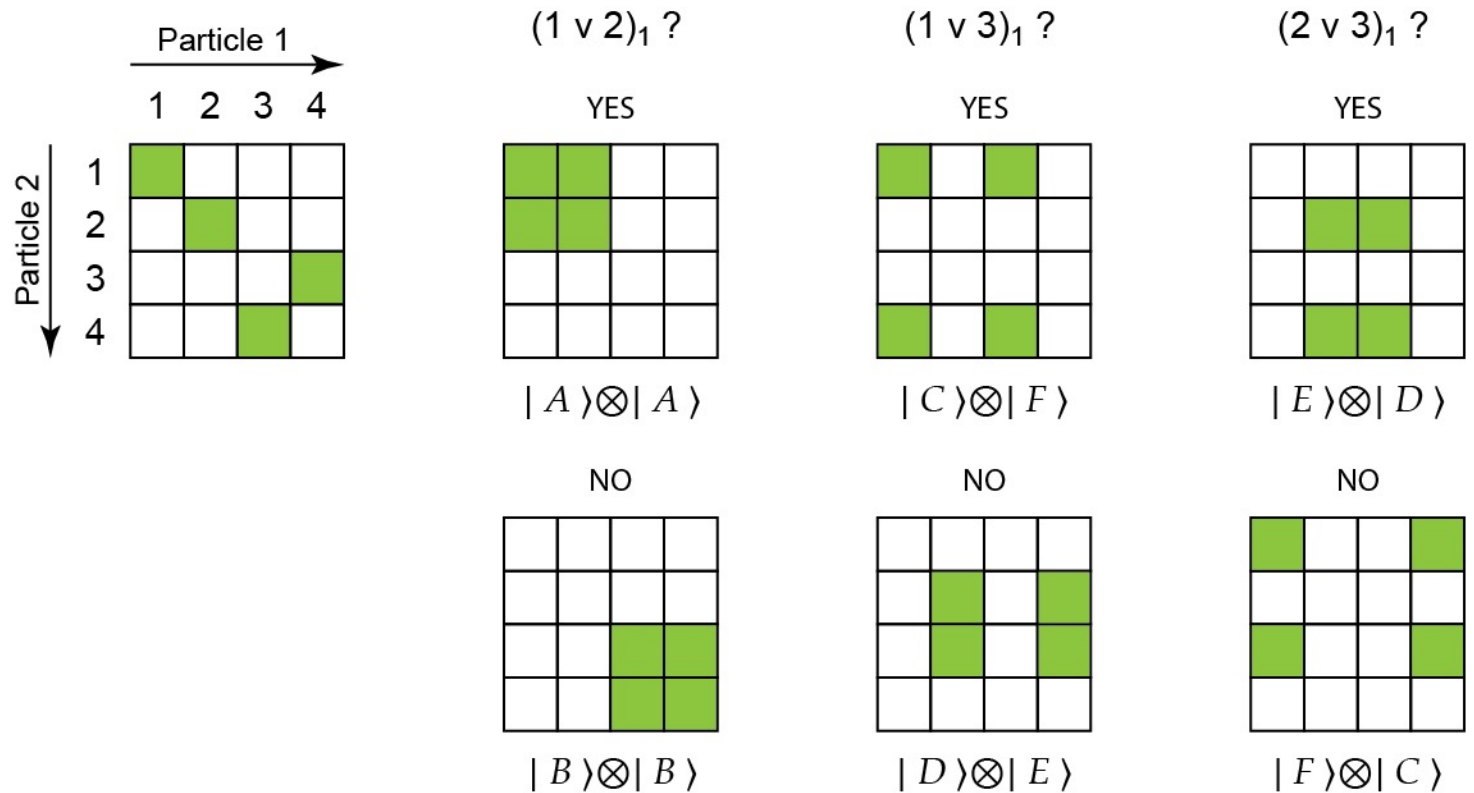
$$(1 \vee 2) \cdot (1 \vee 2) \longleftrightarrow |A\rangle \otimes |A\rangle$$



$$(1 \vee 3) \cdot (1 \vee 4) \longleftrightarrow |C\rangle \otimes |F\rangle$$

Allowed States 2 : Entangled States

- There are $4! = 24$ entangled states, e.g.



$$2|A\rangle \otimes |A\rangle + |B\rangle \otimes |B\rangle = |C\rangle \otimes |F\rangle + |D\rangle \otimes |E\rangle = |E\rangle \otimes |D\rangle + |F\rangle \otimes |C\rangle$$

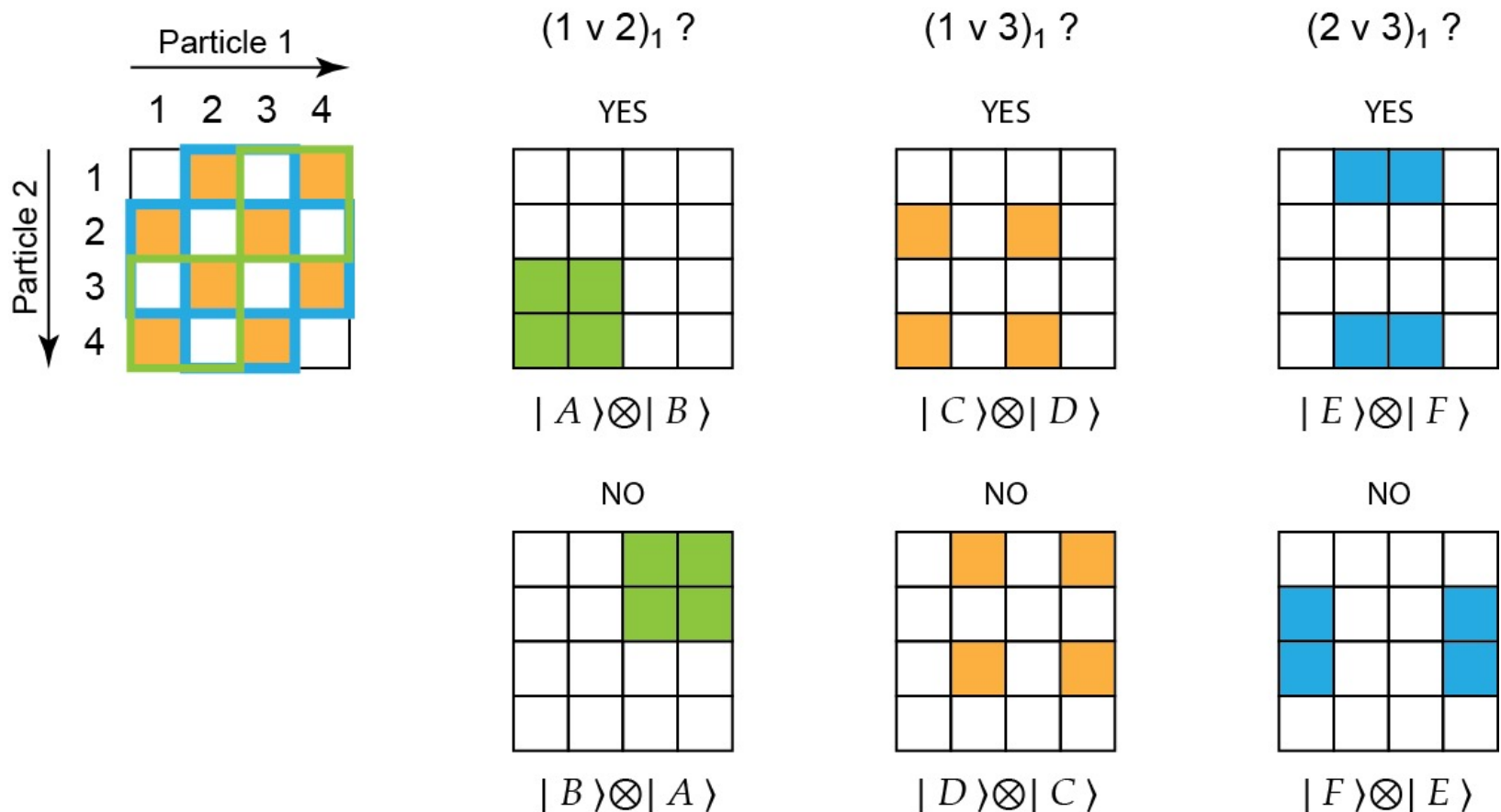
Mismatch of Entangled States

- There are **24** entangled states in Spekkens' model, but **120** entangled states in the tensored 2-particle vector space over F_5
- Questions:
 1. Which tensored states are missing?
 2. Can all Spekkens states be described by tensored states?

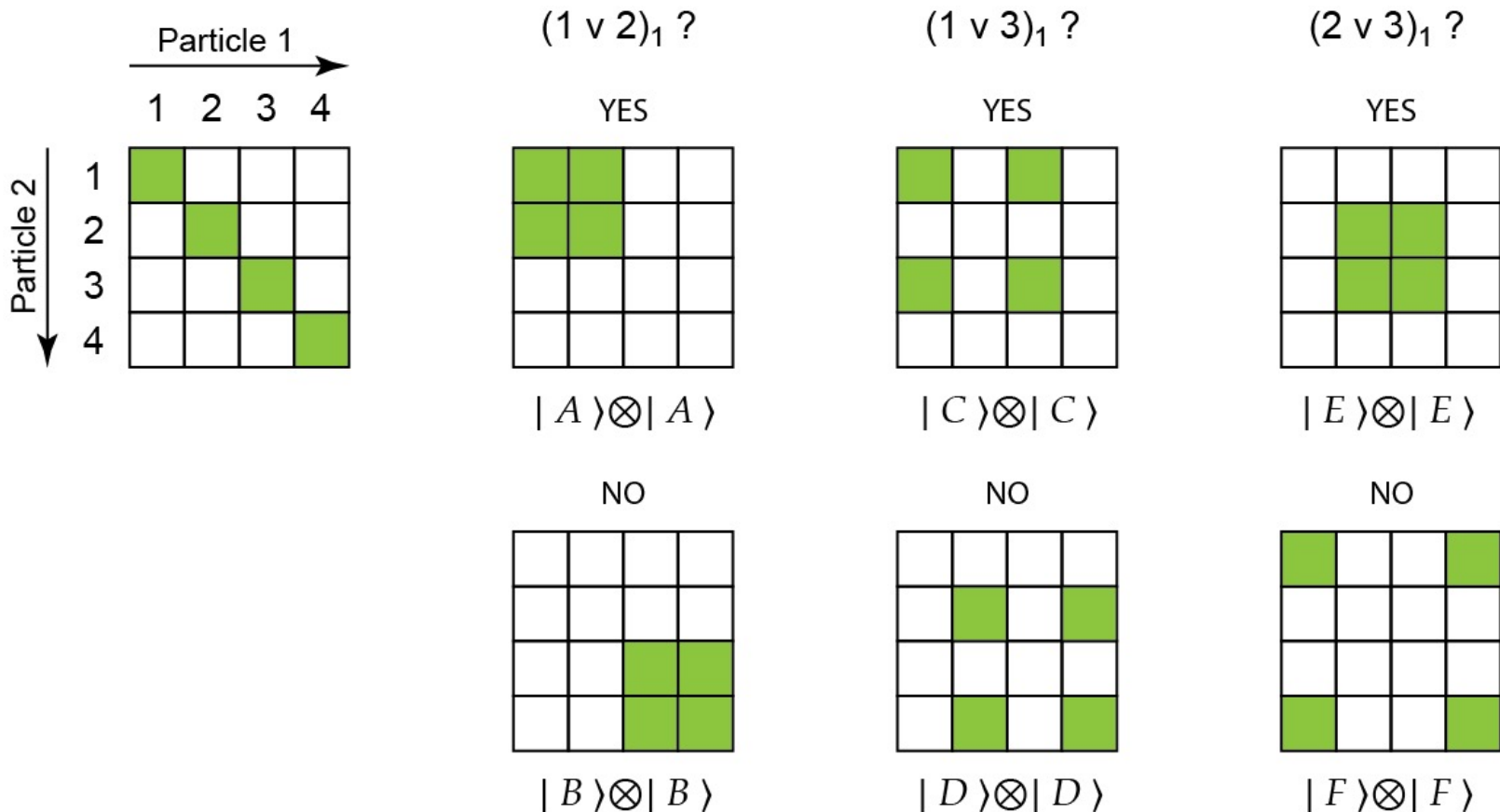
Tensored State without a Spekkens State

- “Spin” singlet state

$$|A\rangle \otimes |B\rangle - |B\rangle \otimes |A\rangle = -2(|C\rangle \otimes |D\rangle - |D\rangle \otimes |C\rangle) = |E\rangle \otimes |F\rangle - |F\rangle \otimes |E\rangle$$



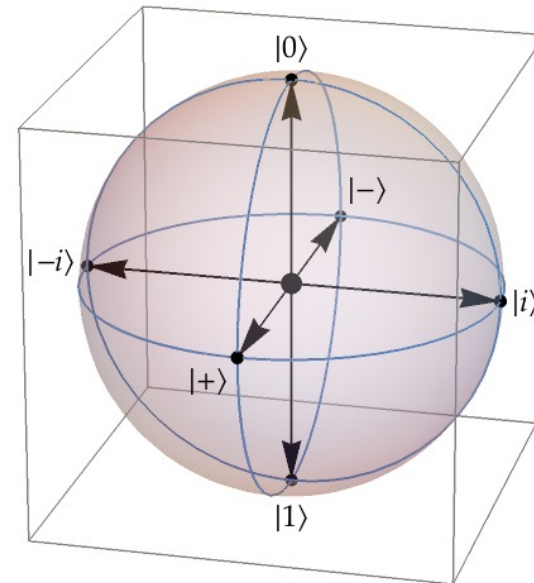
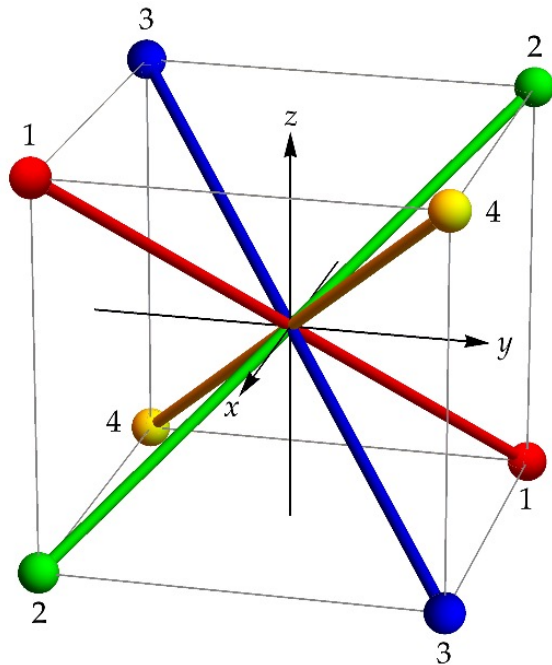
Spekkens State without a Tensored State



$$|A\rangle\otimes|A\rangle + |B\rangle\otimes|B\rangle = -2(|C\rangle\otimes|C\rangle + |D\rangle\otimes|D\rangle) = 2(|E\rangle\otimes|F\rangle + |F\rangle\otimes|E\rangle)$$

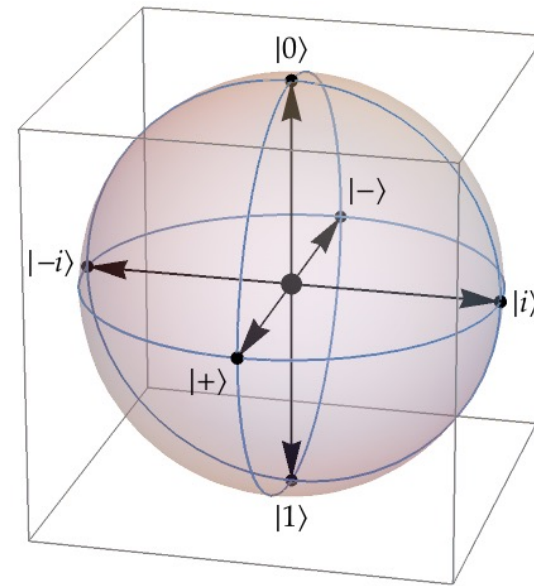
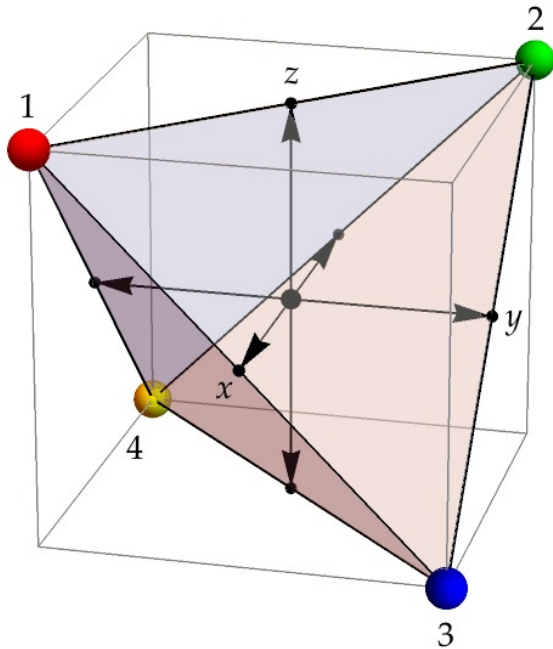
Symmetries of Spekkens' States and Spins

- Spekkens' elementary system has an S_4 symmetry
- S_4 has 2-dimensional irreducible projective representations over C and F_5 , the former of which can be mapped to the spin-1/2 representation of $SO(3)$



But the Mapping is Chiral!

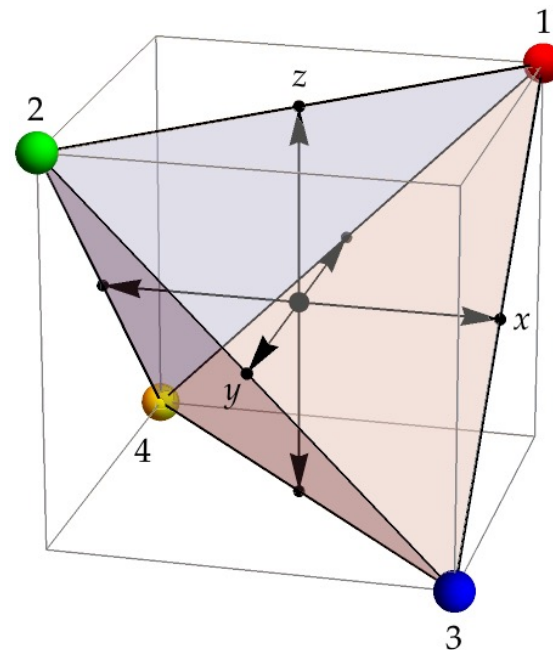
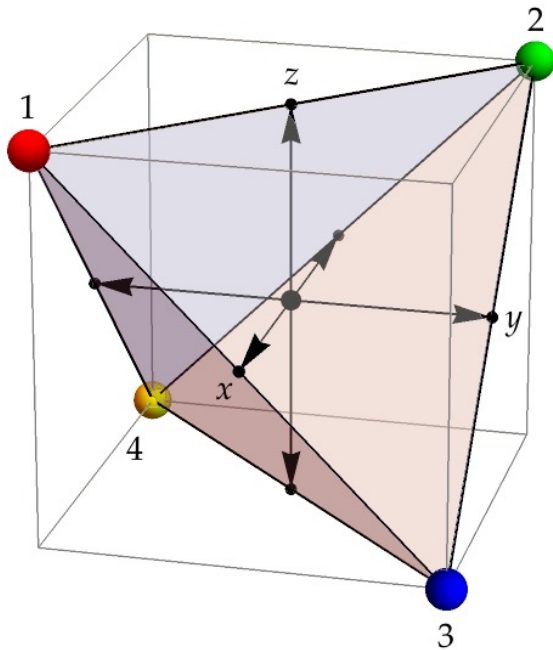
- There is a mismatch in the symmetries of Spekkens' toy model and “spins” in canonical and F_5 quantum mechanics:
 - **Even** permutations \rightarrow **Rotations**
 - **Odd** permutations \rightarrow **Reflections** \rightarrow **Complex Conjugation?**



*This is also the reason why the FOIL sums are ill defined.

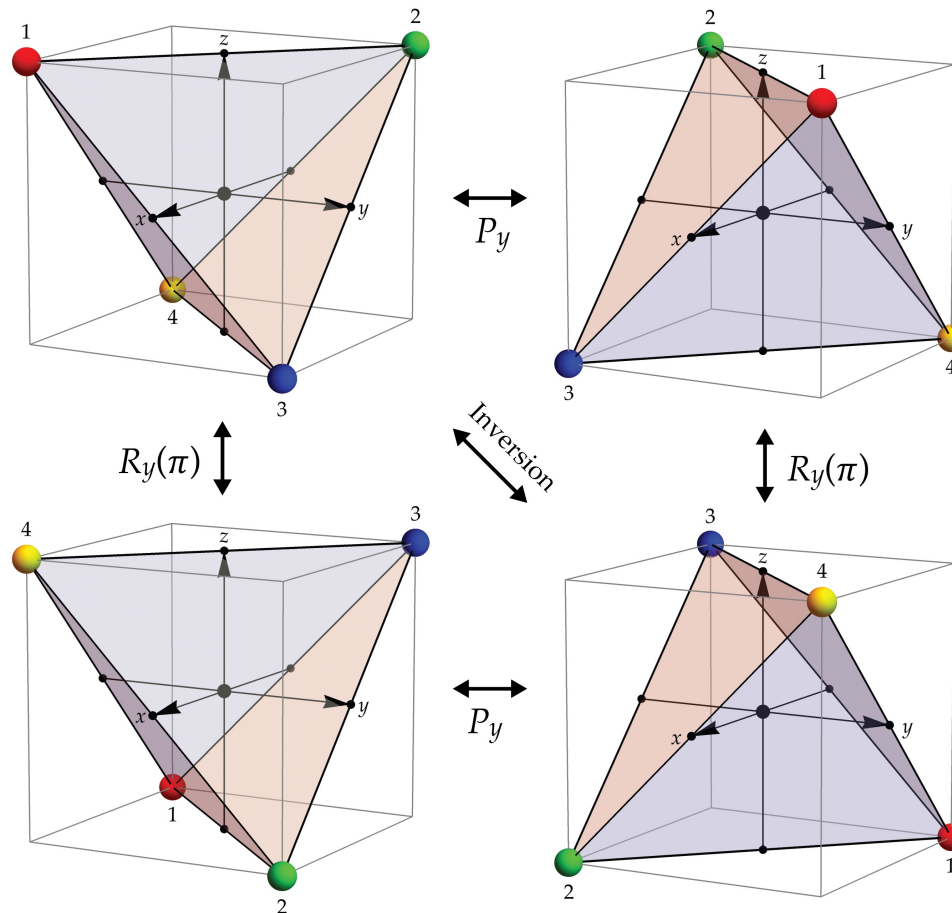
Majorana?

- In Spekkens' toy model $(1v2)$ and $(2v1)$ are supposed to be the same epistemic state
- But a (12) permutation maps the corresponding “spin” state to the opposite chirality. How can these be the “same” state? **Majorana?**



4D Representation?

- S_4 also has 4-dimensional irreducible projective representations over C and F_5 , the former of which can be mapped to the spin-1/2 representation of $SO(3,1)$



Work in Progress

- Full characterization of all **Spekkens** and **tensor** entangled states
 - Clarify the **demands of linearity**
- Search for a vector space which better represents Spekkens' model
 - Mapping of Spekkens' model onto **Majorana Fermions** in canonical and F_5 quantum mechanics
 - May require modifications to Spekkens' model, e.g. introduction of **chirality** (hints of a new type of “**quantum logic?**”)